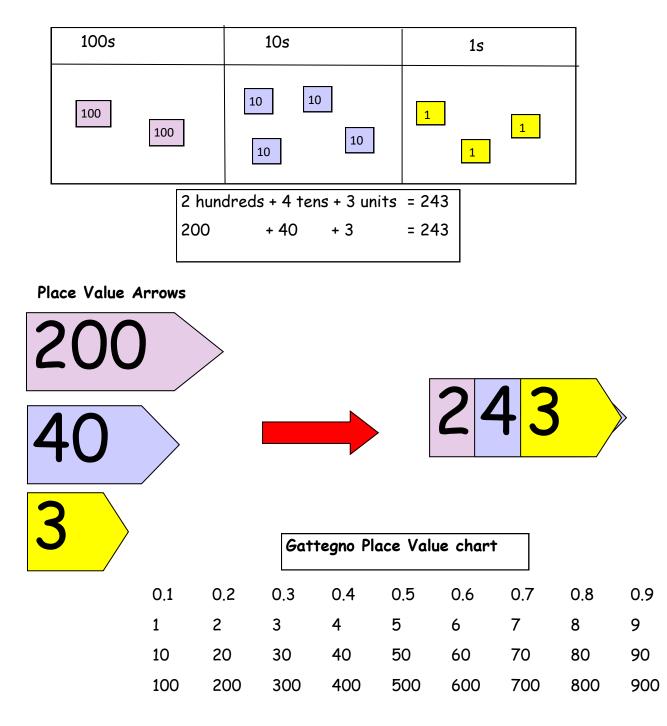


Calculation Policy for Mathematics

How we teach calculations



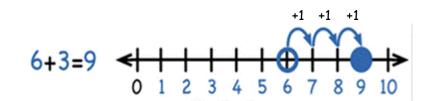
A full understanding of place value within the number system is the foundation on which mathematical development is built. A range of resources are used to develop children's understanding of this fundamental concept.



Place Value Charts used with place value counters (or Base 10 or money)

<u>Stage 1</u> Add with numbers up to 20

Use numbered number lines to add, by counting on in ones. Encourage children to start with the **larger** number and count on.

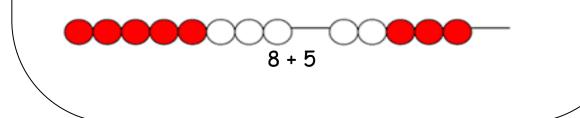


Children should:

- Have access to a wide range of counting equipment, everyday objects, number tracks and number lines, and be shown numbers in different contexts.
- Read and write the addition (+) and equals (=) signs within number sentences.
- Interpret addition number sentences and solve missing box problems, using concrete objects and number line addition to solve them: 8 + 3 = 0 15 + 4 = 05 + 3 + 1 = 0 0 + 0 = 6

This builds on from prior learning of adding by combining two sets of objects into one group (5 cubes and 3 cubes) in Early Years.

Bead strings or bead bars can be used to illustrate addition including bridging through ten by counting on 2 then counting on 3.



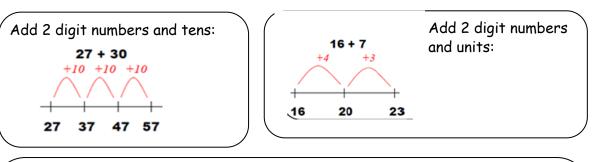
<u>Key vocabulary:</u> add, more, plus, and, make, altogether, total, equal to, equals, double, most, count on, number line

Key skills for addition at Stage 1:

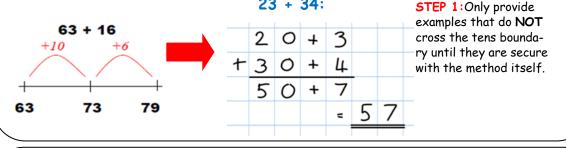
- Read and write numbers to 100 in numerals, incl. 1—20 in words
- Recall bonds to 10 and 20, and addition facts within 20
- Count to and across 100
- Count in multiples of 1 2, 5 and 10
- Solve simple 1-step problems involving addition, using objects, number lines and pictorial representations.
- Read, write and interpret mathematical statements including addition (+) and equals (=) signs.

<u>Stage 2</u> Add with 2-digit numbers

Developing mental fluency with addition and place value involving 2-digit numbers, then establish more formal methods.



Add pairs of 2 digit numbers, moving to the partitioned column method when secure adding tens and units: 23 + 34: STEP 1: Only provide



STEP 2: Once children can add a multiple of ten to a 2-digit number mentally (e.g. 80+11), they are ready for adding pairs of 2-digit numbers that DO cross the tens boundary (e.g. 58 + 43).

5	0	+	8		
4	0	+	3		
٩	0	+	1		
			=	0	1
		-			

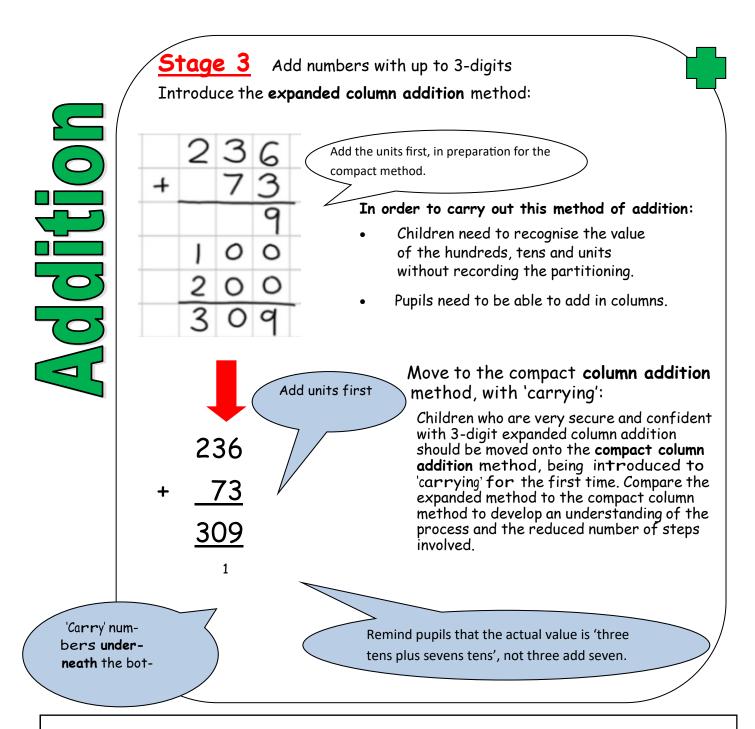
STEP 3: Children who are accurate with this stage should move onto expanded addition methods with 2 and 3-digit numbers (see Y3).

To support understanding, children may physically make and carry out the calculation with place value counters or other resources, then compare their practical version to the written form, to help them to build an understanding of it.

<u>Key vocabulary</u>: add, more, plus, and, make, altogether, total, equal to, equals, double, most, count on, number line, sum, tens, units, partition, addition, column, tens boundary

Key skills for addition at Stage 2:

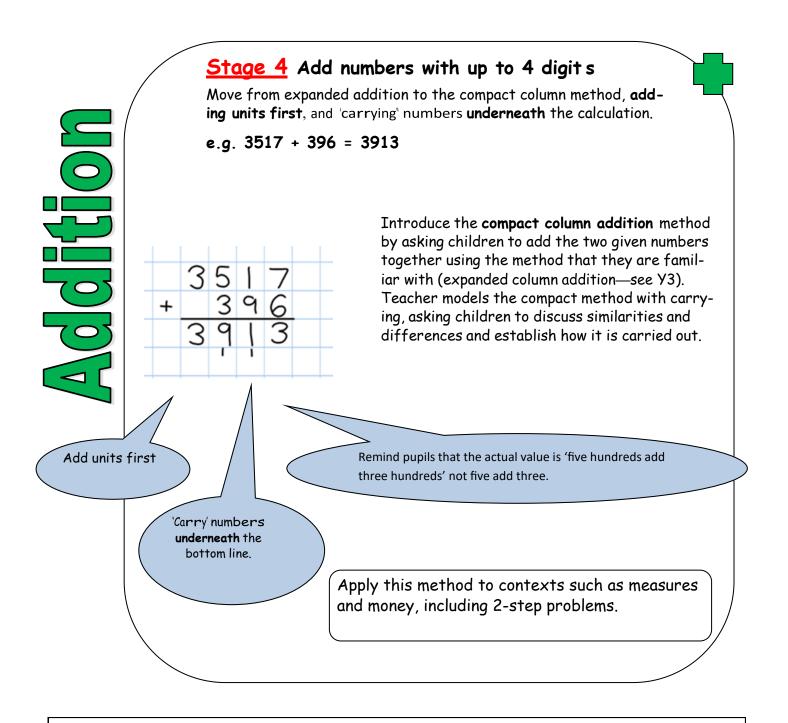
- Add a 2-digit number and ones (e.g. 27 + 6) or tens (e.g. 23 + 40)
- Add pairs of 2-digit numbers (e.g. 35 + 47)
- Add three single-digit numbers (e.g. 5 + 9 + 7)
- Show that adding can be done in any order (the commutative law).
- Recall bonds to 20 and bonds of tens to 100 (30 + 70 etc.)
- Count in steps of 2, 3 and 5 and count in tens from any number.
- Understand the place value of 2-digit numbers (tens and ones)
- Compare and order numbers to 100 using < > and = signs.
- Read and write numbers to at least 100 in numerals and words.
- Solve problems with addition, using concrete objects, pictorial representations, involving numbers, quantities and measures, and applying mental and written methods.



<u>Key vocabulary</u>: add, more, plus, and, make, altogether, total, equal to, equals, double, most, count on, number line, sum, tens, units, partition, plus, addition, column, tens boundary, hundreds boundary, increase, vertical, 'carry', expanded, compact

Key skills for addition at Stage 3:

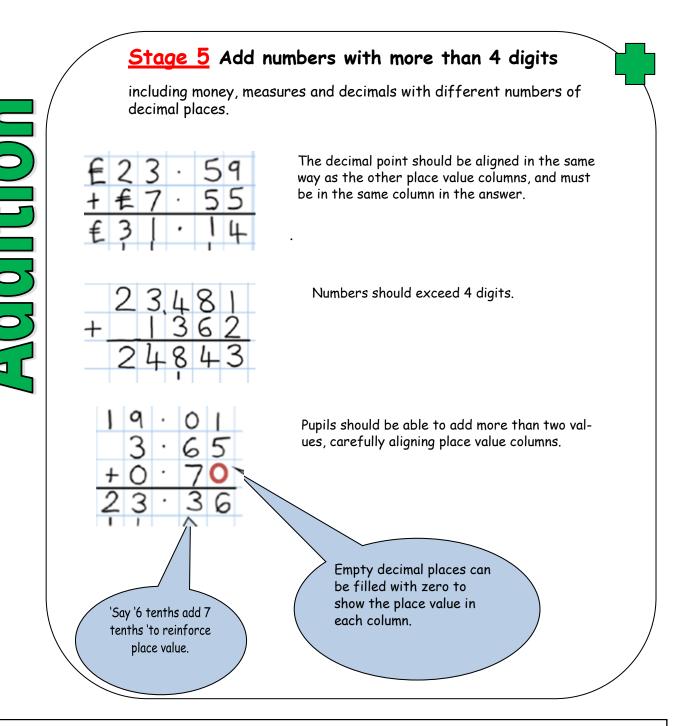
- Read and write numbers to 1000 in numerals and words.
- Add 2-digit numbers mentally, including those exceeding 100.
- Add a three-digit number and ones mentally (175 + 8)
- Add a three-digit number and tens mentally (249 + 50)
- Add a three-digit number and hundreds mentally (381 + 400)
- Estimate answers to calculations, using inverse to check answers.
- Solve problems, including missing number problems, using number facts, place value, and more complex addition.
- Recognise place value of each digit in 3-digit numbers (hundreds, tens, ones..
- Continue to practise a wide range of mental addition strategies, ie. number bonds, adding the nearest multiple of 10, 100, 100 and adjusting, using near doubles, partitioning and recombining.



<u>Key vocabulary</u>: add, more, plus, and, make, altogether, total, equal to, equals, double, most, count on, number line, sum, tens, units, partition, plus, addition, column, tens boundary, hundreds boundary, increase, vertical, 'carry', expanded, compact, thousands, hundreds, digits, inverse

Key skills for addition at Stage 4:

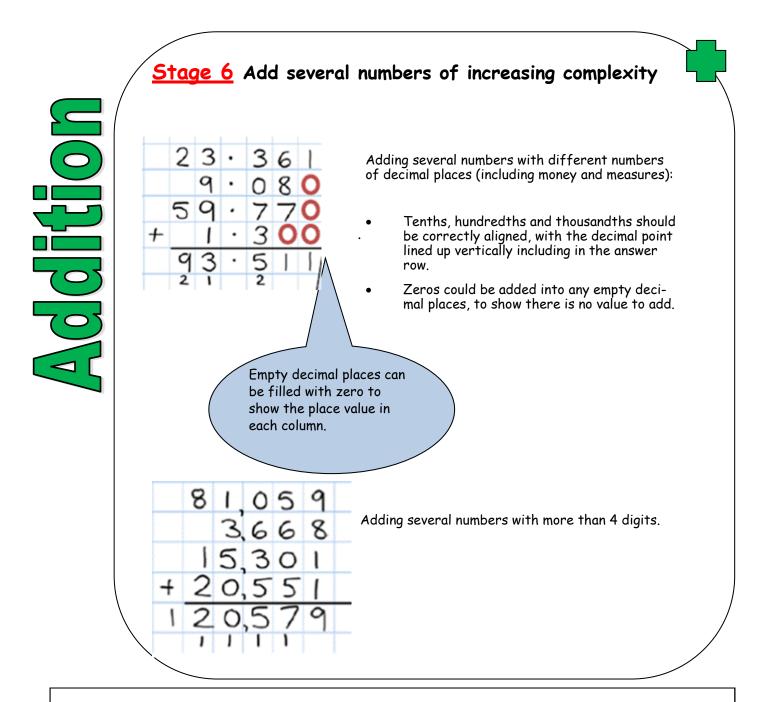
- Select most appropriate method: mental, jottings or written and explain why.
- Recognise the place value of each digit in a four-digit number.
- Round any number to the nearest 10, 100 or 1000.
- Estimate and use inverse operations to check answers to a calculation.
- Solve 2-step problems in context, deciding which operations and methods to use and why.
- Find 1000 more or less than a given number.
- Continue to practise a wide range of mental addition strategies, ie. number bonds, add the nearest multiple of 10, 100, 1000 and adjust, use near doubles, partitioning and recombining.
- Add numbers with up to 4 digits using the formal written method of column addition.



<u>Key vocabulary</u>: add, more, plus, and, make, altogether, total, equal to, equals, double, most, count on, number line, sum, tens, units, partition, plus, addition, column, tens boundary, hundreds boundary, increase, "carry", expanded, compact, vertical, thousands, hundreds, digits, inverse & decimal places, decimal point, tenths, hundredths, thousandths

Key skills for addition at Stage 5:

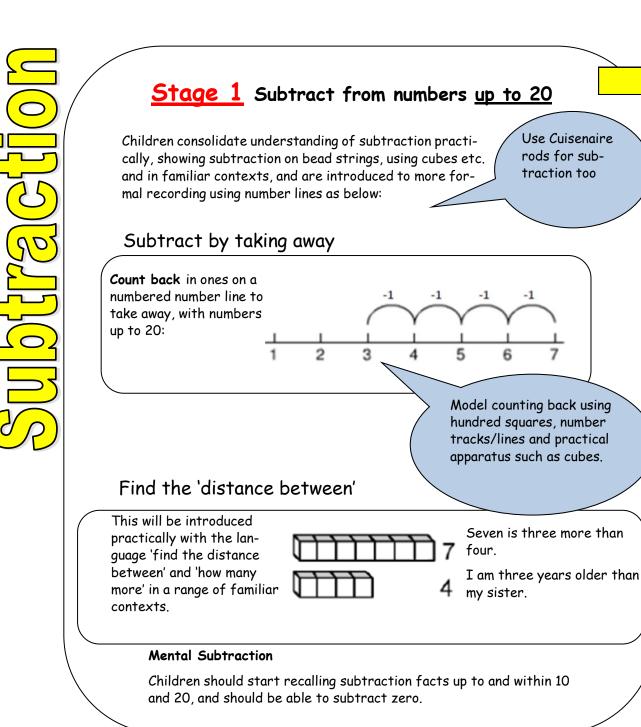
- Add numbers mentally with increasingly large numbers, using and practising a range of mental strategies e.g. add the nearest multiple of 10, 100, 100 and adjust; use near doubles, inverse, partitioning and re-combining; using number bonds.
- Use rounding to check answers and accuracy.
- Solve multi-step problems in contexts, deciding which operations and methods to use and why.
- Read, write, order and compare numbers to at least 1 million and determine the value of each digit.
- Round any number up to 1 000 000 to the nearest 10, 100, 1000, 10 000 and 100 000.
- Add numbers with more than 4 digits using formal written method of columnar addition.



<u>Key vocabulary</u>: add, more, plus, and, make, altogether, total, equal to, equals, double, most, count on, number line, sum, tens, units, partition, plus, addition, column, tens boundary, hundreds boundary, increase, 'carry', expanded, compact, vertical, thousands, hundreds, digits, inverse, decimal places, decimal point, tenths, hundredths, thousandths

Key skills for addition at Stage 6:

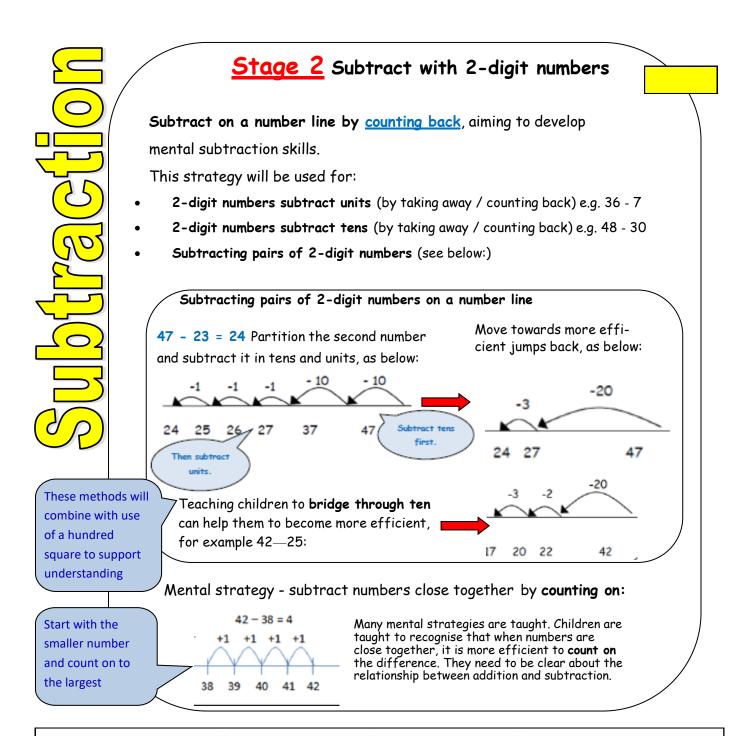
- Perform mental calculations, including with mixed operations and large numbers, using and practising a range of mental strategies.
- Solve multi-step problems in context, deciding which operations and methods to use and why.
- Use estimation to check answers to calculations and determine, in the context of a problem, levels of accuracy.
- Read, write, order and compare numbers up to 10 million and determine the value of each digit.
- Round any whole number to a required degree of accuracy.
- Use negative numbers in context and calculate intervals across zero.



<u>Key vocabulary</u>: equal to, take, take away, less, minus, subtract, leaves, distance between, how many more, how many fewer / less than, most, least, count back , how many left, how much less is_?

Key skills for subtraction at Stage 1:

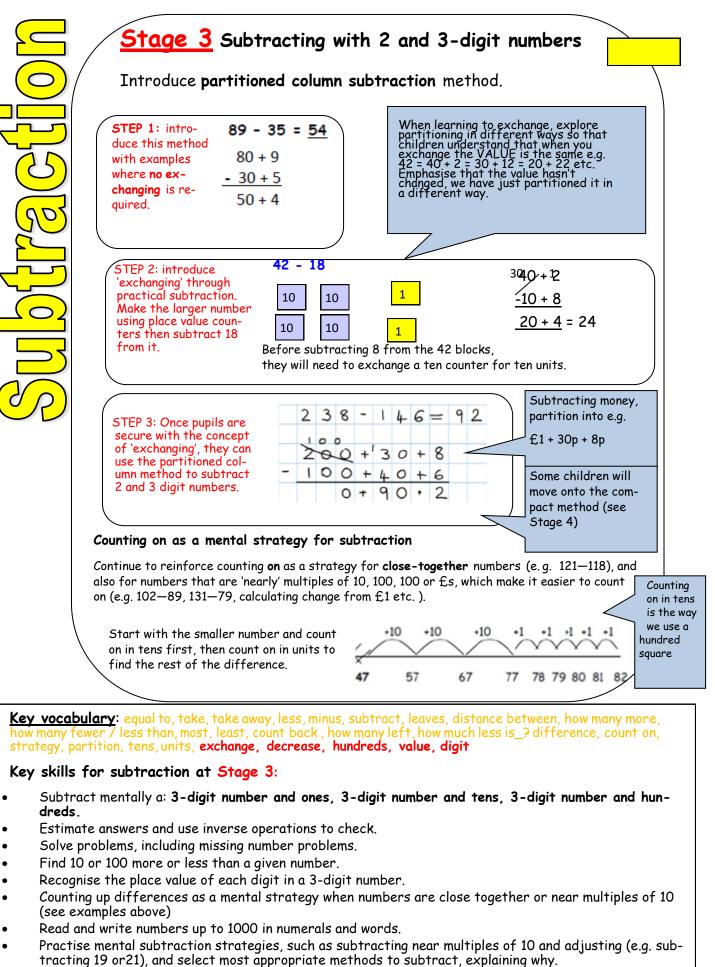
- Given a number, say one more or one less.
- Count to and over 100, forward and back, from any number.
- Represent and use subtraction facts to 20 and within 20.
- Subtract with one-digit and two-digit numbers to 20, including zero.
- Solve one-step problems that involve addition and subtraction, using concrete objects (ie bead string, objects, cubes) and pictures, and missing number problems.
- Read and write numbers from 0 to 20 in numerals and words.
- Read, write and interpret mathematical statements including subtraction (-) and equals (=) signs.



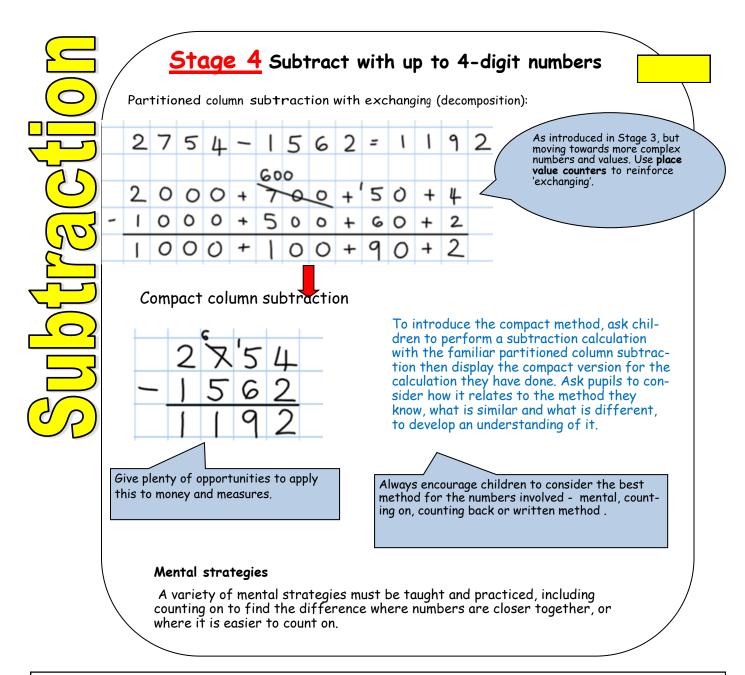
<u>Key vocabulary</u>: equal to, take, take away, less, minus, subtract, leaves, distance between, how many more, how many fewer / less than, most, least, count back, how many left, how much less is_? difference, count on, strategy, partition, tens, units

Key skills for subtraction at Stage 2:

- Recognise the place value of each digit in a two-digit number.
- Recall and use subtraction facts to 20 fluently, and derive and use related facts up to 100.
- Subtract using concrete objects, pictorial representations, 100 squares and mentally, including: a two- digit number and ones, a two-digit number and tens, and two two-digit numbers.
- Show that subtraction of one number from another cannot be done in any order.
- Recognise and use inverse relationship between addition and subtraction, using this to check calculations and missing number problems.
- Solve simple addition and subtraction problems including measures, using concrete objects, pictorial representation, and also applying their increasing knowledge of mental and written methods.
- Read and write numbers to at least 100 in numerals and in words.



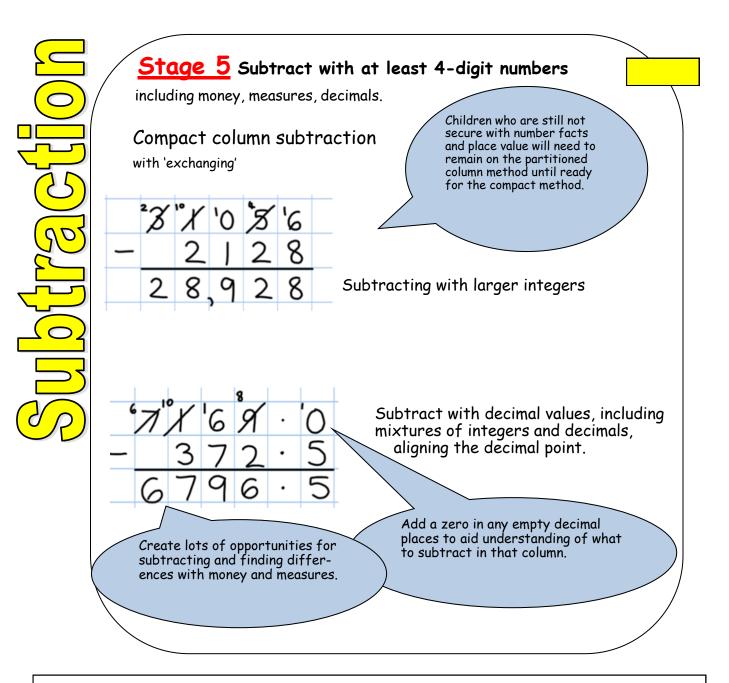
- Subtract numbers with up to three digits using (pentitioned on compact) solumn subtract
- Subtract numbers with up to three digits using (partitioned or compact) column subtraction.



<u>Key vocabulary</u>: equal to, take, take away, less, minus, subtract, leaves, distance between, how many more, how many fewer / less than, most, least, count back, how many left, how much less is_? difference, count on, strategy, partition, tens, units exchange, decrease, hundreds, value, digit, **inverse**

Key skills for subtraction at Stage 4:

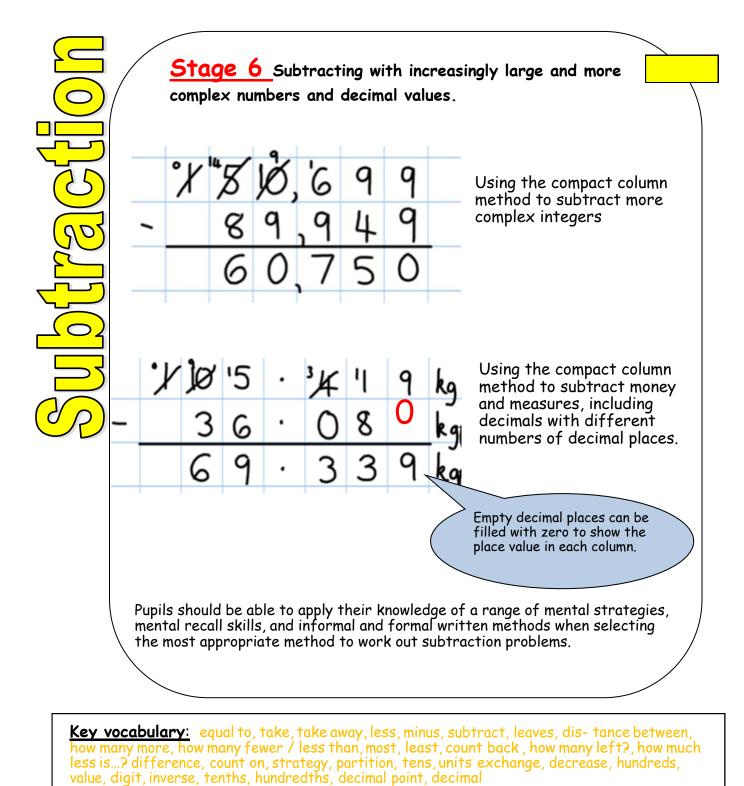
- Subtract by counting on where numbers are close together or they are near to multiples of 10, 100 etc.
- Children select the most appropriate and efficient methods for given subtraction calculations.
- Estimate and use inverse operations to check answers.
- Solve addition and subtraction 2-step problems, choosing which operations and methods to use and why.
- Solve simple measure and money problems involving fractions and decimals to two decimal places.
- Find 1000 more or less than a given number.
- Count backwards through zero, including negative numbers.
- Recognise place value of each digit in a 4-digit number.
- Round any number to the nearest 10, 100 or 1000.
- Solve number and practical problems that involve the above, with increasingly large positive numbers.
- Subtract numbers with up to 4 digits using a formal written method.



<u>Key vocabulary</u>: equal to, take, take away, less, minus, subtract, leaves, distance between, how many more, how many fewer / less than, most, least, count back, how many left, how much less is_? difference, count on, strategy, partition, tens, units exchange, decrease, hundreds, value, digit, inverse, tenths, hundredths, decimal point, decimal

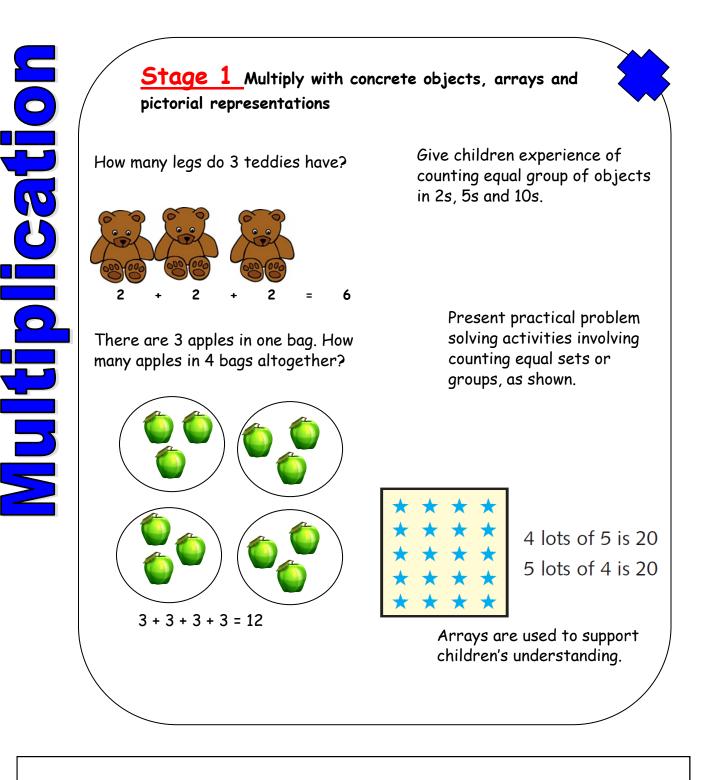
Key skills for subtraction at Stage 5:

- Subtract numbers mentally with increasingly large numbers.
- Use rounding and estimation to check answers to calculations and determine, in a range of contexts, levels of accuracy.
- Solve addition and subtraction multi-step problems in context, deciding which operations and methods to use and why.
- Read, write, order and compare numbers to at least 1 million and determine the value of each digit.
- Count forwards or backwards in steps of powers of 10 for any given number up to 1 million.
- Interpret negative numbers in context, counting forwards and backwards with positive and negative integers through 0.
- Round any number up to 1 million to the nearest 10, 100, 1000, 10000 and 100000.
- Subtract more than 4 digits using a formal written method.



Key skills for subtraction at Stage 6:

- Solve addition and subtraction multi-step problems in context, deciding which operations and methods to use and why.
- Read, write, order and compare numbers up to 10 million and determine the value of each digit.
- Round any whole number to a required degree of accuracy
- Use negative numbers in context, and calculate intervals across zero.
- Children need to utilise and consider a range of mental subtraction strategies, jottings and written methods before choosing how to calculate.



Key vocabulary: groups of, lots of, times, array, altogether, multiply, count

Key skills for multiplication at Stage 1:

- Count in multiples of 2, 5 and 10.
- Solve one-step problems involving multiplication, by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher.

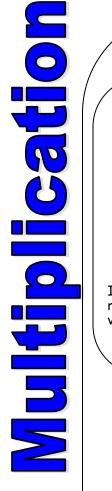
Make connections between arrays, number patterns, and counting in twos, fives

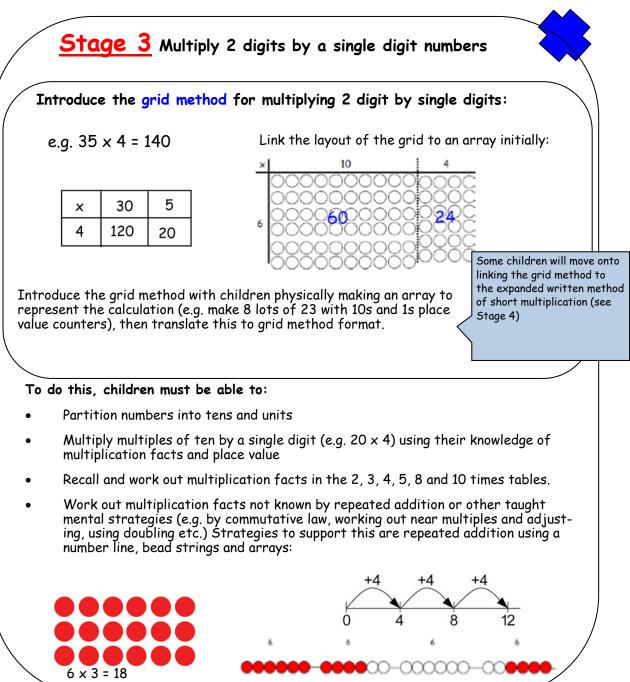
Jse repeated addition tarting from zero, make equal ne to work out multiplication fo lication statements using x and	jumps up on acts and wri [.]	a number	4×5	+5 +5 00
Use arrays: 000 000 000		5 × 3 = 15		+ 3 + 3 + 3 + 3 = <u>15</u> + 5 + 5 = <u>15</u>
3 × 1 Use arrays to teach ch multiplication, and give				ative law of
Use practical apparatus:	5 × 3 = 5 + 5	••	5	-0005000
Use mental recall: Children should be able tables through practice				

Key vocabulary: groups of, lots of, times, array, altogether, multiply, count, multiplied by, repeated addition, column, row, commutative, sets of, equal groups, times as big as, once, twice, three times...

Key skills for multiplication at Stage 2:

- Count in steps of 2, 3 and 5 from zero, and in 10s from any number.
- Recall and use multiplication facts from the 2, 5 and 10 multiplication tables, including recognising odds and evens.
- Write and calculate number statements using the x and = signs.
- Show that multiplication can be done in any order (commutative).
- Solve a range of problems involving multiplication, using concrete objects, arrays, repeated addition, mental methods, and multiplication facts.
- Pupils use a variety of language to discuss and describe multiplication.

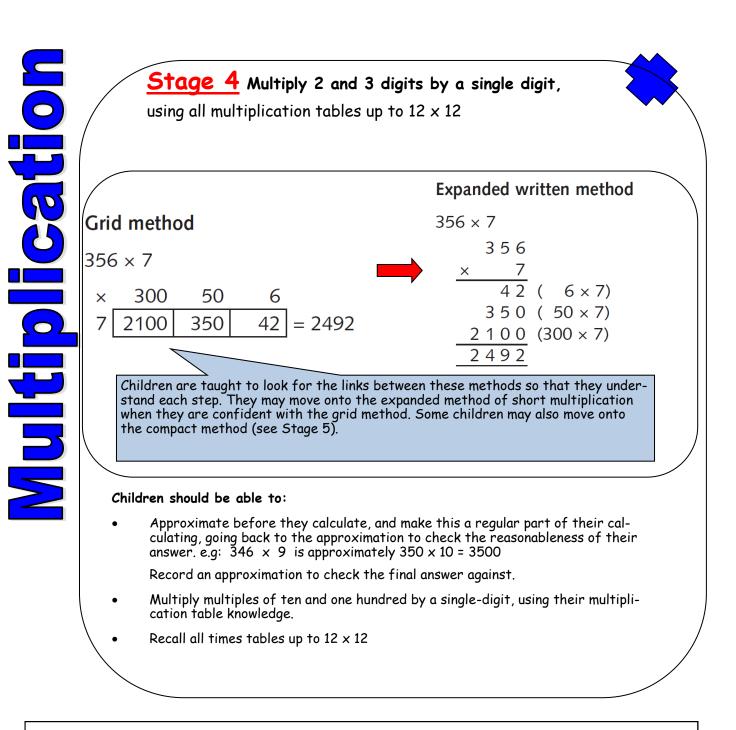




<u>Key vocabulary</u>: groups of, lots of, times, array, altogether, multiply, count, multiplied by, repeated addition, column, row, commutative, sets of, equal groups, times, _times as big as, once, twice, three times..., partition, grid method, multiple, product, tens, units, value

Key skills for multiplication:

- Recall and use multiplication facts for the 2, 3, 4, 5, 8 and 10 multiplication tables, and multiply multiples of 10.
- Develop reliable written methods for multiplication, including **2-digit** × **single-digit**, progressing to the formal written method of short multiplication.
- Solve multiplication problems, including missing number problems.
- Develop mental strategies using commutative law (e.g. $4 \times 12 \times 5 = 4 \times 5 \times 12 = 20 \times 12 = 240$)
- Solve simple problems in contexts, deciding which operations and methods to use.
- Develop efficient mental methods to solve a range of problems and for missing number problems ? $\times 5$ = 20, 3 \times ? = 18



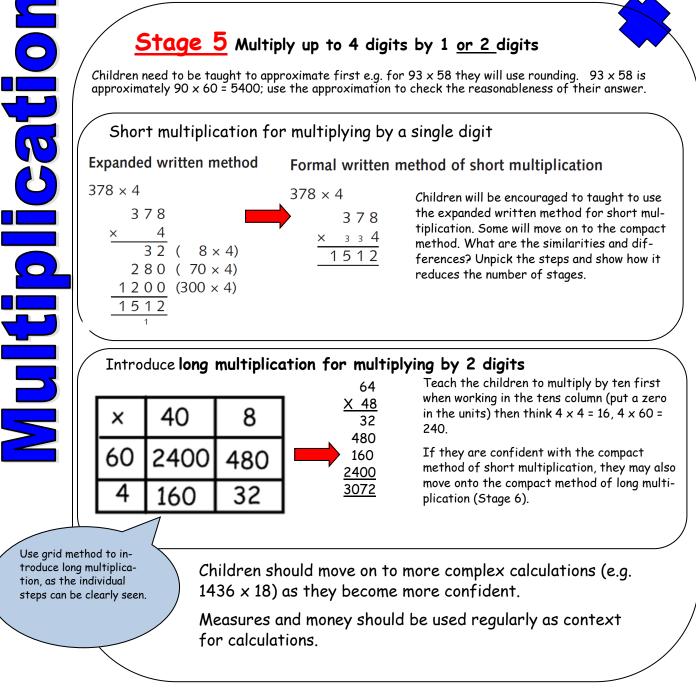
<u>Key vocabulary:</u> groups of, lots of, times, array, altogether, multiply, count, multiplied by, repeated addition, array, column, row, commutative, groups of, sets of, lots of, equal groups, times, multiply, times, as big as, once, twice, three times... partition, grid method, total, multiple, product, sets of, **inverse**

Key skills for multiplication at Stage 4:

- Count in multiples of 6, 7, 9, 25 and 1000
- Recall multiplication facts for all multiplication tables up to 12 × 12.
- Recognise place value of digits in up to 4-digit numbers
- Use place value, known facts and derived facts to multiply mentally, e.g. multiply by 1, 10, 100, by 0, or to multiply 3 numbers.
- Use commutative law and other strategies mentally $3 \times 6 = 6 \times 3$, $2 \times 6 \times 5 = 10 \times 6$, $39 \times 7 = 30 \times 7 + 9 \times 7$.
- Solve problems with increasingly complex multiplication in a range of contexts.
- Solve problems involving scaling e.g. if 2 children have 3 cakes, how many will 6 children have?
- Multiply 2 and 3 digit numbers by a 1-digit number using a written method.



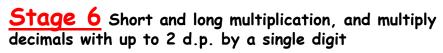
Children need to be taught to approximate first e.g. for 93 x 58 they will use rounding. 93 x 58 is approximately 90 x 60 = 5400; use the approximation to check the reasonableness of their answer.

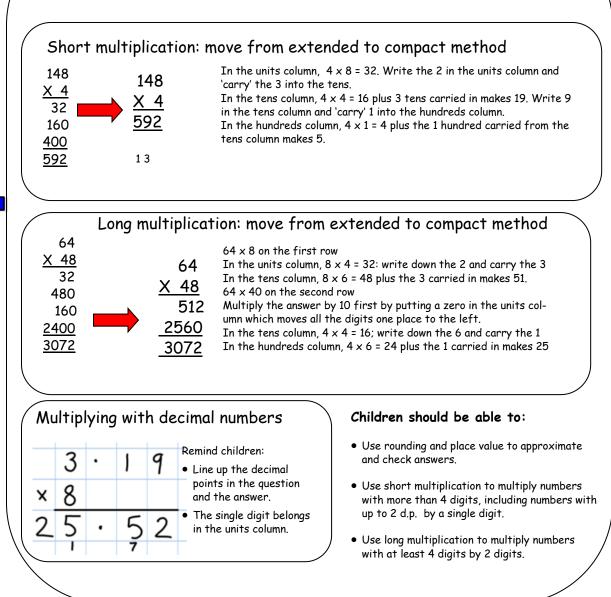


Key vocabulary groups of, lots of, times, array, altogether, multiply, count, multiplied by, repeated addition, column, row, commutative, sets of, equal groups, _times as big as, once, twice, three times..., partition, grid method, total, multiple, product, inverse, square, factor, integer, decimal, short/long multiplication, 'carry'

Key skills for multiplication at Y5:

- Identify multiples and factors, using knowledge of multiplication tables to 12 x 12.
- Solve problems where larger numbers are decomposed into their factors.
- Multiply and divide integers and decimals by 10, 100 and 1000.
- Recognise and use square and cube numbers and their notation.
- Solve problems involving combinations of operations, choosing and using calculations and meth-ods appropriately.
- Multiply numbers up to 4 digits by a 1 or 2-digit number using a formal written method.



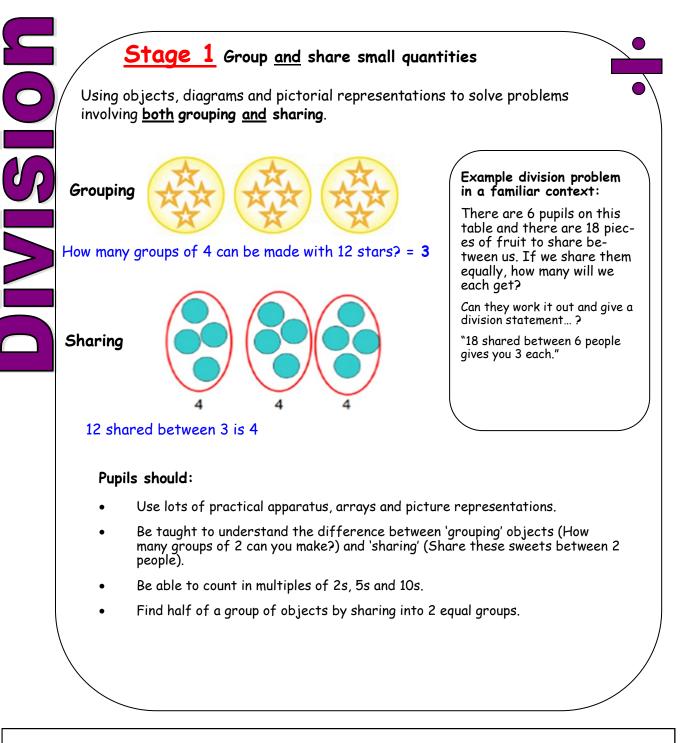


<u>Key vocabulary</u>: groups of, lots of, times, array, altogether, multiply, count, multiplied by, repeated addition, array, column, row, commutative, sets of, equal groups, times as big as, once, twice, three times... partition, grid method, total, multiple, product, inverse, square, factor, integer, decimal, short / long multiplication, 'carry', tenths, hundredths, decimal Key skills for multiplication at Stage 6:

• Recall multiplication facts for all times tables up to 12 x 12 (as Y4 and Y5).

- Multiply multi-digit numbers, up to 4-digit x 2-digit using long multiplication.
- Multiply multi-digit numbers by 1-digit using short multiplication.
- Perform mental calculations with mixed operations and large numbers.
- Solve multi-step problems in a range of contexts, choosing appropriate combinations of operations and methods.
- Estimate answers using round and approximation and determine levels of accuracy.
- Round any integer to a required degree of accuracy.

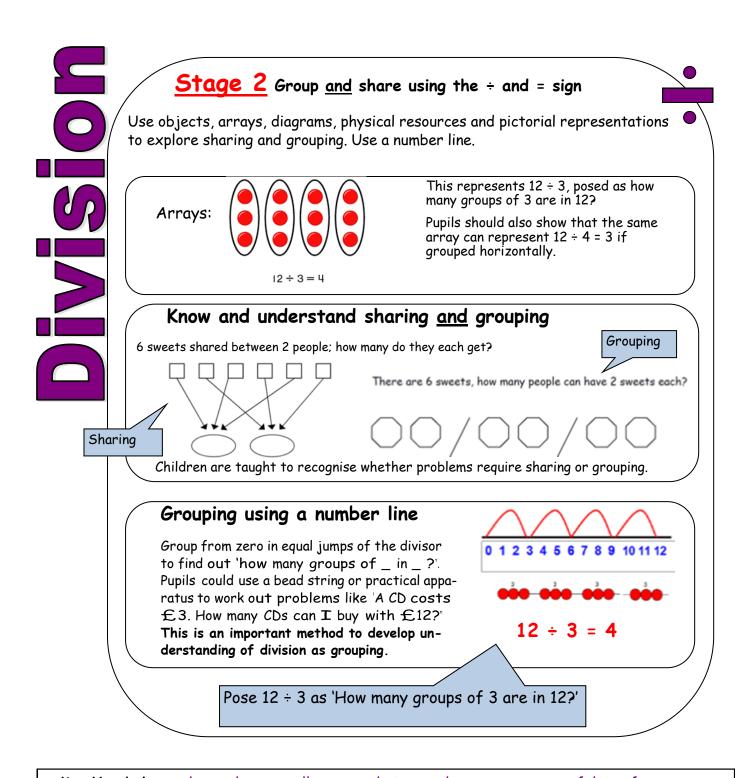
Multiplicatio

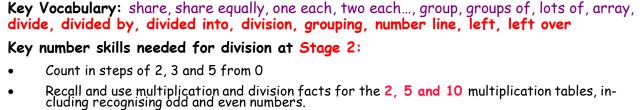


Key Vocabulary: share, share equally, one each, two each..., group, groups of, lots of, array

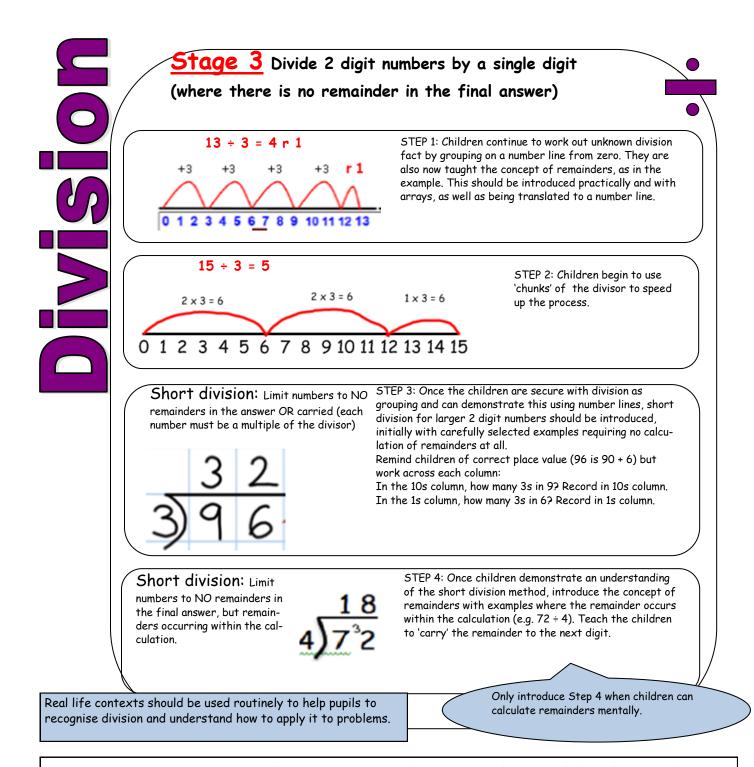
Key number skills needed for division at Stage 1:

- Solve one-step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representations arrays with the support of the teacher
- Through grouping and sharing small quantities, begin to understand, division, and finding simple fractions of objects, numbers and quantities.
- Make connections between arrays, number patterns, and counting in twos, fives and tens.





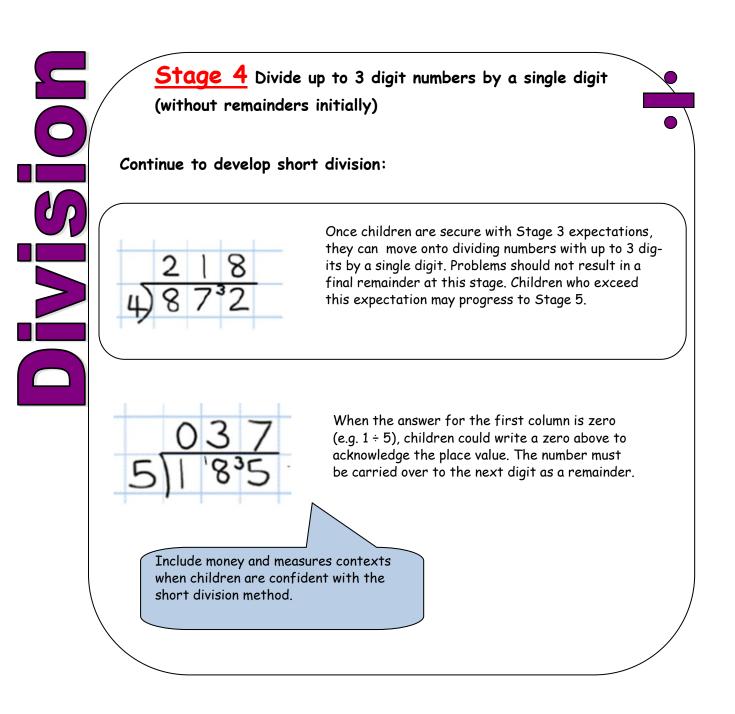
- Calculate mathematical statements for multiplication and division within the multiplication tables and write them using the x, \div and = signs.
- Show that multiplication of two numbers can be done in any order (commutative) and division of one number by another cannot.
- Solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods, and multiplication and division facts, including problems in contexts.



Key Vocabulary: share, share equally, one each, two each..., group, equal groups of, lots of, array, divide, divided by, divided into, division, grouping, number line, left, left over, inverse, short division, 'carry', remainder, multiple

Key number skills needed for division at Stage 3:

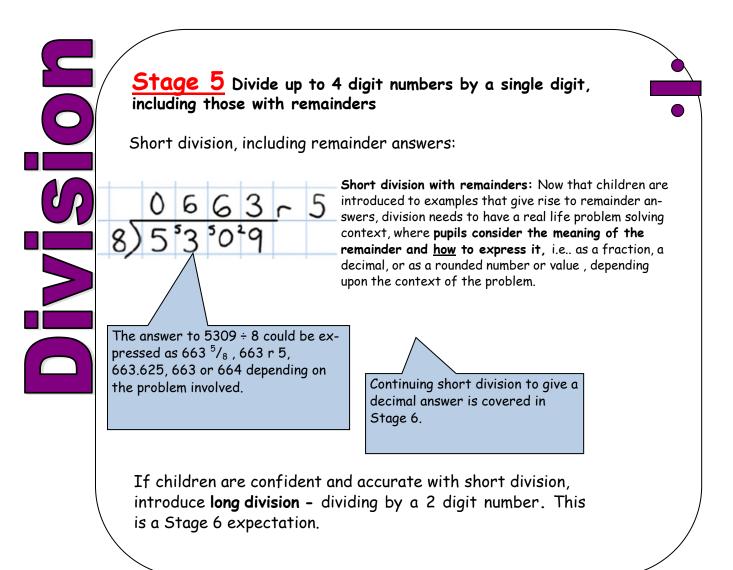
- Recall and use multiplication and division facts for the 2, 3, 4, 5, 8 and 10 multiplication tables (through doubling, connect the 2, 4 and 8s).
- Write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for two-digit numbers times one-digit numbers, using mental and progressing to formal written methods.
- Solve problems, in contexts, and including missing number problems, involving multiplication and division
- Pupils develop efficient mental methods, for example, using multiplication and division facts (e.g. using 3 × 2 = 6, 6 ÷ 3 = 2 and 2 = 6 ÷ 3) to derive related facts (30 × 2 = 60, so 60 ÷ 3 = 20 and 20 = 60 ÷ 3).
- Pupils develop reliable written methods for division, starting with calculations of 2-digit numbers by 1digit numbers and progressing to the formal written method of short division.



Key Vocabulary: share, share equally, one each, two each..., group, equal groups of, lots of, array, divide, divided by, divided into, division, grouping, number line, left, left over, inverse, short division, 'carry', remainder, multiple, **divisible by, factor**

Key number skills needed for division at Stage 4:

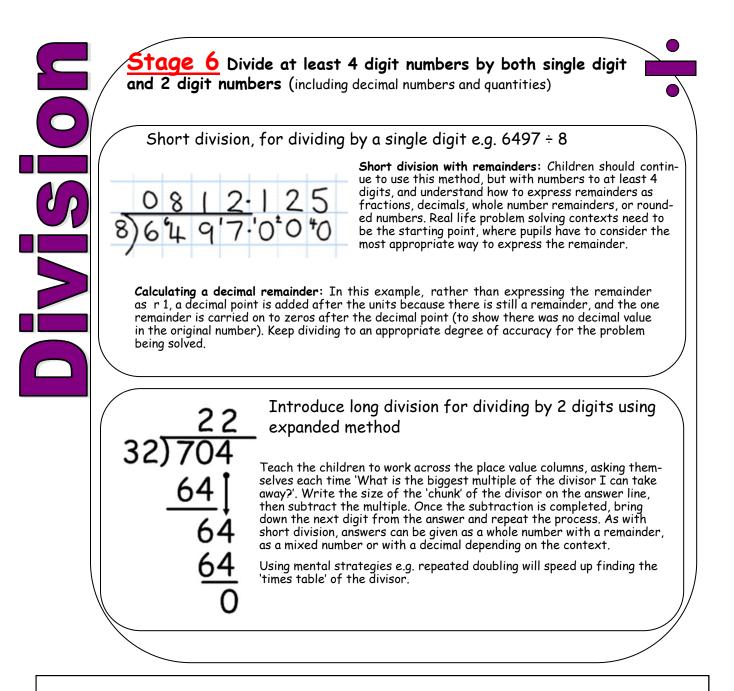
- Recall multiplication and division facts for all numbers up to 12 x 12.
- Use place value, known and derived facts to multiply and divide mentally, including: multiplying and dividing by 10 and 100 and 1.
- Pupils practise to become fluent in the formal written method of short division with exact answers when dividing by a one-digit number.
- Pupils practise mental methods and extend this to three-digit numbers to derive facts, for example $200 \times 3 = 600$ so $600 \div 3 = 200$
- Pupils solve two-step problems in contexts, choosing the appropriate operation, working with increasingly harder numbers. This should include correspondence questions such as three cakes shared equally between 10 children.



Key Vocabulary: share, share equally, one each, two each..., group, equal groups of, lots of, array, divide, divided by, divided into, division, grouping, number line, left, left over, inverse, short division, 'carry', remainder, multiple, divisible by, factor, inverse, **quotient**, **prime number**, **prime factors**, **composite number** (non-prime)

Key number skills needed for division at Stage 5:

- Multiply and divide numbers mentally, drawing upon known facts.
- Identify multiples and factors, including finding all factor pairs of a number, and common factors of two number.
- Solve problems involving multiplication and division where larger numbers are decomposed into their factors.
- Multiply and divide whole numbers and those involving decimals by 10, 100 and 1000.
- Use the vocabulary of prime numbers, prime factors and composite (non-prime) numbers.
- Work out whether a number up to 100 is prime, and recall prime numbers to 19.
- Divide numbers up to 4 digits by a one-digit number using the formal written method of short division and interpret remainders appropriately for the context.
- Interpret non-integer answers to division by expressing results in different ways according to the context, including with remainders, as fractions, as decimals or by rounding (e.g. 98 ÷ 4 = 24 r 2 = 241/2 = 24.5 ≈ 25).
- Use multiplication and division as inverses.
- Solve problems involving combinations of all four operations, including understanding of the equals sign, and including division for scaling by different fractions and problems involving simple rates.



Key Vocabulary: share, share equally, one each, two each..., group, equal groups of, lots of, array, divide, divided by, divided into, division, grouping, number line, left, left over, inverse, short division, 'carry', remainder, multiple, divisible by, factor, inverse, quotient, prime number, prime factors, composite number (non-prime), common factor

Key number skills needed for division at Stage 6:

- Divide numbers up to 4 digits by a two-digit whole number using the formal written method of long division, and interpret remainders as whole number remainders, fractions, or by rounding, as appropriate for the context. Use short division where appropriate.
- Perform mental calculations, including with mixed operations and large numbers.
- Identify common factors, common multiples and prime numbers.
- Solve problems involving all 4 operations.
- Use estimation to check answers to calculations and determine accuracy, in the context of a problem.
- Use written division methods in cases where the answer has up to two decimal places.
- Solve problems which require answers to be rounded to specified degrees of accuracy.